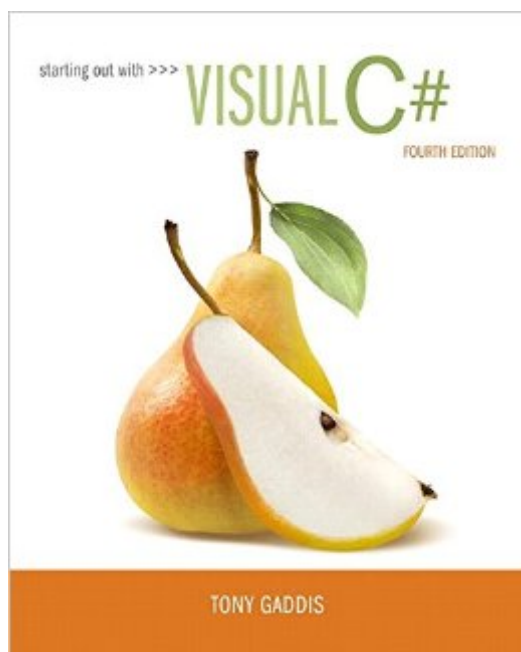


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# Starting Out With Visual C# (4th Edition)



## Synopsis

For courses in Introductory C# Programming. Clear, Friendly, and Approachable Introduction to Visual C# Programming Clear, friendly, and approachable, this Fourth Edition of Starting Out With Visual C# is an ideal beginning text for readers with no programming experience. Detailed walk-throughs and a readable, comprehensible style make the text inviting to new programmers, while numerous practical example programs highlight the most important programming topics. Gaddis's detailed, step-by-step instructions teach a GUI-based approach that motivates readers with familiar graphical elements. Topics are examined progressively in each chapter, with objects taught before classes. The Fourth Edition has been completely updated for Visual Studio 2015 and contains new sections on debugging, accessing controls on different forms, and auto-properties.

## Book Information

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## Customer Reviews

We're using 'Starting Out with C++: From Control Structures through Objects' in our freshman C++ class. The author Tony Gaddis has a very nice, lucid writing style that explains the basic fundamentals of the C++ language to a beginning crowd: the text is not bogged down with overly verbose technical language as this is not appropriate for beginners. But don't think that Gaddis doesn't introduce technical aspects of the language to the reader: he does, and does so in a fresh, clear manner, which makes this text actually very enjoyable in the classroom and even outside of the classroom. I love the code samples in every chapter which makes for great studying: you can sit down with the text in your lap and type the code examples in your compiler, run it, see the results,

and play with it. The author seems to understand that you really learn C++ (or any language for that matter) by not reading the book, but through trying the examples as there are literally TONS of code examples per section in each chapter to try out. I also really appreciate the checkpoints capping every section to test your knowledge of what you just read, the "gotcha" notes interspersed throughout each chapter, as well as the 'Focus on Software Engineering' asides that introduce beginning programmers to important aspects of code style, comparisons/contrasts between C and C++, what constructs are better to use in certain situations over others, etc. The text also comes with a CodeMate CD-ROM and sold separately is the Lab Manual but also comes in handy (or is a necessary evil if you have to purchase it anyway for lab like me).

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